



The Brief 2008

Please read carefully, as failure to follow this brief may result in your film being disqualified.

You MUST include a total of FIVE of the following items in your film.

- **Greek Statue (Woman with bowl) - 1999**
Cnr Beaumont and Cleary Sts, Hamilton
- **Metal Feet Sculpture - 2000**
Near the bus stop, Corner of Hunter and Perkins Sts, Newcastle
- **Cannon - 2000**
Gregson Park. Corner of Steel and James Sts Hamilton
- **Downward Pointing Convict Arrow - 2001**
Metal Sculpture in Convict Yard Cnr Scott and Telford Sts, Newcastle
- **Purple Head Sculpture - 2002**
Outside The Regional Museum, Hunter Street, Newcastle West
- **A Café Table in Beaumont Street - 2003**
Choose your favourite café or restaurant
- **White Anchor - 2004**
The Memorial next to Wharf Road, Newcastle
- **Rock Wall - 2005**
Corner of Ocean Street and Shortland Esplanade, Newcastle
- **3rd Flight of Stairs - 2006**
Heading to the Obelisk. As seen from corner of Newcomen and Ordinance Sts Newcastle
- **The Fountain - 2007**
In front of Customs House. Across from Newcastle Bus Terminal.
- **The Double Phone Booth - 2007**
James Street Plaza, Hamilton.
- **Film Set - Still life drawing class**
Newcastle Community Arts Centre, King Street Newcastle. Open 9.30pm Friday till 8pm Saturday.
Place a booking for 30mins by calling 0425 205 333.
- **The Dude**
Include our favourite birthday boy!
- **A Birthday Wish**
Someone making a birthday wish
- **Bonus Item**
Log in to Hamilton's free wi-fi internet hotspot where you will find details of our 2008 bonus brief item

Show us you've got guts!

THE RULES

- **Films must be made within a 24 hour period from 9pm Friday 11 July to 9pm Saturday 12 July 2007.**
- **Films will not be accepted after 9pm SHARP Saturday 12 July 2007.**
- **Each film MUST be no longer than seven (7) minutes including titles and credits. Films will be disqualified if they are longer than seven (7) minutes.**
- **Each film MUST contain a selection of five items as outlined in the brief overleaf**
- **Film MUST not be edited**

Definition of Editing

Teams may not edit i.e. without using an editing suite, any method that views it through monitor or by connecting several cameras or VCRs together, or use of a computer or any other technology other than the one camera used to shoot the video/film. Films must be shot in sequence, i.e. produced in a linear manner (NO EDITING). This means that teams may rewind tape, preview and tape over what was last shot.

Now that Hard Drive and DVD cameras are so popular, we are allowing these camera's to be used for the event however, the in-camera editing functions that allow footage to be edited are not to be used. It is about maintaining the 'Spirit' of the competition which is to shoot in a linear fashion. You can shoot a scene, watch it, decide if you want to keep it, or erase it and shoot again. You are not to shoot a scene several times and choose the best one as that is not the 'spirit' of the festival. Basically only functions that are available to tape based formats will be allowed. After all The Shoot Out is about creativity and story telling not relying on technology to make your film slick.

THE DUBBING PROCESS

You are NOT allowed to edit your vision. This means your vision must go directly from your camera tape to the final MiniDV tape you hand in. It can not go via a computer, or via some other piece of equipment.

You are allowed to dub onto your vision any sound you like. This means you can add music, voice over or live sound. You may edit this sound as much as you wish. If you want, you can take your live sound and put it on a computer, edit it, add sound to it, but it MUST come off the computer as a Music CD. Then you can dub the CD onto your camera vision. This will be a hit or miss exercise to get it in sync. But this is the fun of the game!

You CAN NOT output your sound and vision from any kind of computer or edit machine. The vision must come directly from the camera tape to the tape you hand in.

If you wish to use our dubbing facility, there are limits to what you can do. Please check details and make sure you bring your camera with power cords and the cords to connect it to the TV.

Other Considerations

The purpose of the competition is to foster and encourage creativity, i.e. the idea of the film and its execution, rather than the technology used to make it slick.

The producer of the entered film must hold copyright for music, voice over, images and performances so that the video can be shown internationally for an indefinite period from 13 July 2007

These copyrights are the Producer's responsibility and may need to be obtained prior to the event. The Shoot Out takes no responsibility for any breaches of copyright.

The items are to appear in the film as proof that the film was shot in 24hrs. They do not have to be prominently featured or shown in full. The judges will look for the items "Where's Wally" style.

We recommend you shoot 16:9 anamorphic but make it 4:3 safe

Your film will be timed starting at the first sound or image on the tape so please leave a good 30secs of black at the front of the tape before you begin.